

GENERAL RULES OF ALL HONG KONG BOYS HOCKEY COMPETITION

1. Unless otherwise stated, the Laws of the International Hockey Federation (FIH) shall be applied.
2. **SYSTEM OF COMPETITION**
 - 2.1 Open Grade competition.
 - 2.2 3 points shall be awarded for a win, 1 point for a draw and 0 point for a loss or forfeit. The score for a forfeit will be 3:0. If two or more teams tie on points, the positions shall be decided by goal difference.
 - 2.3 In the event of a tie in total points and again in goal difference, the team with the higher number of goals scored shall be awarded the higher position.
 - 2.4 Should the tie persist, the position shall be decided by a play off match. (The play off match shall be played only if the tie affects the first four positions in the final round or the promotion to the next round).
 - 2.5 Should the play off match end in a draw at full time, no extra time shall be played and the match shall be decided by the taking of penalty flicks from the Penalty spot in the method stipulated by Hong Kong Hockey Association.
 - 2.6 Single round robin shall apply in the preliminary round competition.
 - 2.7 Each team shall consist of 11 players (minimum of 8 players to start a game).
3. **BALLS**

Both teams shall each supply a match ball of the correct size.
4. **BOOTS AND GUARDS**
 - 4.1 Astro turf boots should be worn by all players. No metal studs are allowed on artificial pitches.
 - 4.2 Long socks holding shin pads in unify colour (except white colour) should be worn.
 - 4.3 Mouthguards are strongly recommended.
 - 4.4 Goalkeeper should wear suitable protection gear.
5. **COLOURS**
 - 5.1 Please refer to General Rules of Sports Competition item 8.
 - 5.2 Team captain should wear an arm band of distinguishable colour.
6. **SPECTACLES**

Spectacles are allowed.
7. **REFEREES**

Each school should provide 1 umpire per game. If both teams fail to provide umpire, a double walkover will be declared.
8. **DURATION OF THE MATCH**

Open - 35 minutes each half.
9. **DISCIPLINE**
 - 9.1 When a player is sent off, the referee shall forward report to the Convenor for action.
 - 9.2 A send-off (red card) shall result in Convenor and HKSSF ruling on continued eligibility to play. Yellow cards may be awarded for deliberate and persistent breaches. A green card can be given as a warning.
10. **SUBSTITUTION**

Each team can substitute any number of player in a match.
11. **AWARD**

The results of Division One and Two will be counted towards HK Island & Kln Bauhinia Bowl Award and New Territories Overall Champion.

全港中學校際曲棍球比賽章則（男子組）

1. 除特別聲明外，所有比賽均依照國際曲棍球聯合會所訂之比賽規則舉行。
2. **球隊名次之制定**
 - 2.1 公開組比賽。
 - 2.2 勝方得三分，賽和各得一分，而負方或棄權得零分，棄權之記錄為三比零。如遇兩隊或以上同分時，則計算得失球數定名次。
 - 2.3 如未分勝負，則以得球較多者排先。
 - 2.4 如仍未分勝負，則安排決勝賽。（只限在影響出線或決賽首四名名次時採用）。
 - 2.5 如決勝賽賽和時，將不會加時，而以擊罰球定勝負。
 - 2.6 初賽以單循環進行。
 - 2.7 比賽人數十一人（最少為八人）。
3. **比賽用球**

參賽隊伍須各自供應一個標準曲棍球。
4. **球靴及護脛、護口膠**
 - 4.1 運動員須穿著適用於人造草場地之球靴出賽。金屬鞋釘並不適用。
 - 4.2 運動員應穿統一顏色長襪（白色除外）並佩戴護脛。
 - 4.3 建議運動員使用護口膠。
 - 4.4 守門員須穿戴合適保護裝備。
5. **球衣顏色**
 - 5.1 請參照比賽通則第八項。
 - 5.2 隊長應佩戴鮮色臂帶。
6. **眼 鏡**

運動員可佩戴眼鏡出賽。
7. **裁 判**

比賽雙方須各委派裁判一名主持賽事，若雙方未能委派裁判，則兩隊被判作棄權論，而本會不會安排重賽。
8. **比賽時間**

每半場三十五分鐘。
9. **紀 律**
 - 9.1 如有運動員被罰離場，裁判員應向主委提交書面報告。
 - 9.2 紅牌出場者將由主委及會方決定其比賽資格。經常故意違反規則者則會被黃牌警告。而綠牌則為警告。
10. **替換球員**

在每場比賽中，替換球員不限。
11. **計分項目**

第一、二組賽事成績將計算入港九紫荊盃獎項及新界全年總錦標。