

GENERAL RULES OF ALL HONG KONG NETBALL COMPETITION

1. Unless otherwise stated, the rules and regulations of the Netball Hong Kong, China shall be applied.
2. **SYSTEM OF COMPETITION**
 - 2.1 There will be A Grade, B Grade and C Grade. The division system will be introduced if there are at least 16 participating teams in each grade respectively. According to last season's overall results, top 8 teams will be in Division One and the rest goes to Division Two. If there are less than 16 teams, all teams will be playing in the same division.
 - 2.2 A player can play in one team only and must play in the grade she has been registered.
3. **CLASSIFICATION OF TEAMS**
 - 3.1 3 points shall be awarded for a win, 1 point for a draw, 0 point for a loss and -3 points for a forfeit.
 - 3.2 If two teams tie on points, the winner will be decided by:
 - 3.2.1 The result of the match played between the two teams involved will be used to determine the placing.
 - 3.2.2 If the match is a draw, the goal average in matches of the teams played in the group will be used to determine the placings.
 - 3.3 If three or more teams tie on points, the winner will be decided by:
 - 3.3.1 The goal average among teams concerned will be used to determine the placings.
 - 3.3.2 If still tied, the goal average in matches of the teams played in the group will be used to determine the placings.
 - 3.4 The goal average for each team shall be decided as follows:

Total number of goals scored by the team, divided by the total number of goals scored against the team, multiplied by 100 and divided by the actual number of matches played (above-mentioned) by the team.

 - 3.4.1 The number of matches actually played includes a match the team has forfeited, but does NOT include a match where the team has received a forfeit.
 - 3.5 If at any stage, using the criteria in 3.3, a multiple team tie is reduced to a tie involving only two teams, the procedure in item 3.2 will automatically be applied.
4. **DURATION OF PLAY**
 - 4.1 The game shall consist of four (4) periods of ten (10) minutes.
 - 4.2 If the match is a draw in the knock out stage, the match shall continue with an extra period of three (3) minutes. If there is a tie after the extra period, the match shall continue by using the Golden Goal method. The match shall end whenever there is a successful goal during the golden goal period. All remaining penalties shall apply and all successful goals shall be counted.
5. **BALLS**

Size No, 5 ball will be used

6. REGISTRATION CARDS

All players must be registered and registration cards produced at competition.

7. UMPIRES

Each school should provide at least one umpire who has attended an HKNA umpiring course. Failure to provide umpire will lead to forfeiture of game.

8. TEAM COLOUR

8.1 Participating schools will declare the colour of their shirts before competition. Schools should try to avoid clash of colour during competition.

8.2 Teams should follow the decision of referee for issue of clash or similar of colour and the match should go on under the decision of referee.

8.3 In the case of controversy on uniform and colours, the referee's decision is final.

全港中學校際投球比賽章則

1. 除特別聲明外，所有比賽均依照中國香港投球總會所定訂之比賽規則舉行。

2. 比賽制度

2.1 分為甲組、乙組及丙組賽事。若甲、乙、丙組之參賽隊伍均達十六隊或以上，將會根據上年度比賽之成績，將頭八名參賽隊伍分配於第一組，其他參賽學校則分配於第二組。否則，所有參賽隊伍將分配於同一組別作賽。

2.2 每一運動員只能填報一隊，而她必須參加其持有之有效註冊證的賽事。

3. 球隊名次之制定

3.1 勝一場得三分，和一場得一分，負一場得零分，棄權者得負三分。

3.2 若兩隊積分相等，將以下列方法處理：

3.2.1 以該兩隊之間的比賽勝負定名次，勝者排先。

3.2.2 如該兩隊之間的比賽打和，則以相關球隊在該組比賽之平均得失球率定名次。

3.3 如遇三隊或以上同分時，則以下列方法處理：

3.3.1 計算相關球隊之間比賽之平均得失球率定名次。

3.3.2 如仍未分名次，則以相關球隊在該組之平均得失球率定名次。

3.4 平均得失球率的計算方法如下：

$$\frac{\text{總入球}}{\text{總失球}} \times \frac{100}{\text{比賽場數}}$$

3.4.1 棄權者的賽事，將計算在相關球隊的比賽場數內；若是對手棄權，該場賽事的比賽場數則不計算在內。

3.5 若依據第3.3項之判定標準，僅餘兩隊仍相等，則應依據第3.2項之判定標準定名次。

4. 比賽時間

4.1 分四節，每節10分鐘。

4.2 如淘汰賽階段賽事賽和，將加時三分鐘，再和則以黃金入球定勝負。比賽進入黃金入球時段，一經有人球，賽事立即結束，而所有仍未執行之罰則應繼續執行，所獲分數計算入全場正式比數。

5. 比賽用球

比賽用球應為五號投球或英式足球。

6. 註冊證

各運動員必須辦妥註冊手續及於比賽前出示註冊證。

7. 裁判

各參賽學校須提供一名裁判，而該裁判須曾參加中國香港投球總會主辦的裁判訓練班。未能提供裁判的學校可被判棄權。

8. 球衣顏色

8.1 參賽學校須於賽前申報其球衣顏色，並應避免比賽時與對隊球衣顏色相同。

8.2 如裁判認為主客雙方的球衣顏色有明顯分別而沒有妨礙比賽時，雙方球隊必須作賽。

8.3 任何有關比賽服裝、球衣及顏色之爭議，當場裁判的裁決為最終決定。